

# TASK SHEET: Animation- Generic Project Intro

Level: Beginner (Core & Extension)

Robotics Hardware required: None

Prerequisite: Learnt the [basics of Scratch](#)

Core Tasks: Create a Scratch Animation that will serve as an introduction for your future Scratch Projects and contains:

1. Project overview
2. Team introduction
3. Explanation of how your introductory animation works with an algorithm and code comments

Extension Tasks: Utilise the following animation techniques:

- o Shrink/Grow
- o Change colour
- o segment transitions using backdrops, effects or sprite clicks etc
- o multiple costumes for the same sprite